

OWNER'S MANUAL



⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement
- altered vision
- loss of awareness
- seizures
- or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PLAYSTATION®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PLAYSTATION®3 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION®3 FORMAT DISC:

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



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STARTING A GAME

Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the MAIN POWER switch (located on the system rear) is turned on. Insert the Midnight Club Los Angeles Complete disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the  button. Refer to this manual for information on using the software.

QUITTING A GAME

During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

HINT: To remove a disc, touch the eject button after quitting the game.

SAVED DATA FOR PS3™ FORMAT SOFTWARE

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Game Utility" in the Game menu.

LEFT STICK	Steering
RIGHT STICK UP	Accelerator
RIGHT STICK DOWN	Brake / Reverse
L1 BUTTON + LEFT STICK	Two Wheel Driving / Weight Transfer
L1 BUTTON + LEFT STICK WHILE AIRBORNE	In-Air Control
R1 BUTTON	Handbrake
L3 BUTTON	Special Abilities / Power Ups
R3 BUTTON	Nitrous / Slip Stream Turbo
× BUTTON	Toggles Light / Sirens on Police vehicle
△ BUTTON	Change Camera View
□ BUTTON (OR L2 + R2 BUTTONS)	Camera Back
L2 BUTTON	Camera Left
R2 BUTTON	Camera Right
D PAD UP	HUD Map / Close Sidekick
D PAD DOWN	Hydraulics
D PAD LEFT	Skip To Previous Music Track (Hold to Pause Music)
D PAD RIGHT	Skip To Next Music Track
SELECT BUTTON	GPS Map
START BUTTON	Pause / Option Menu

/// GET READY FOR THE WORLD OF STREET RACING, WEST COAST STYLE

DAY AND NIGHT ACROSS L.A., FROM THE AVENUES OF SOUTH CENTRAL TO THE BOULEVARDS OF SANTA MONICA, THE ILLEGAL STREET RACING SCENE THROWS DOWN A CHALLENGE TO ALL TAKERS: CAN YOU KEEP UP WITHOUT GETTING CAUGHT?

This is the complete Los Angeles experience: from the downtown aqueducts to the Sunset Strip and the ramp-filled rail yards of South Central, the streets of L.A. are ready to test your skills and your nerve as you compete to build your reputation and earn cold, hard cash.

Choose from the hottest tuners, exotics, luxury cars, superbikes and now cop cars, low riders and a modern classic: a fully customizable Range Rover SUV. But picking a ride is just the beginning, as with limitless ways to tune and customize your vehicle with the very best after-market performance parts and custom kits. This is the scene as it's meant to be.

GET READY FOR STREET RACING AT ITS FINEST, WITH NO TRACK AND NO RULES...

WELCOME TO THE MIDNIGHT CLUB.



/// THE BEST WAY TO SEE LOS ANGELES IS AT 245 MPH



COMPETING IN RACES EARNS YOU REP POINTS AND MONEY – THE BETTER YOU DO, THE MORE POINTS YOU GET.

Rep points are essential to progressing through Career Mode. You'll meet different characters along the way, some of whom will challenge you to get a specific number of Rep points before you can face them.

The speed at which you collect points depends on your skills in your vehicle: the higher you place and the more difficult the opponent, the more points you'll accumulate. Racers in the city are represented by colored icons on your GPS map and these colors represent their difficulty: green racers are the easiest, yellow racers are medium, orange racers are hard, and red racers are the hardest. Amassing Rep points will unlock new features and options.

RACING TIP 01



SLIP STREAM TURBO

While trailing closely behind an opposing racer, you'll notice their wake projecting out at you. This signifies that you're in a slipstream and your Slip Stream Turbo Meter will build. When this meter fills, pressing the **R3 button** will give you a boost of speed. ✓



HEADS UP DISPLAY



- 1 RACE TIMER** Displays the total time for the current race.
- LAP COUNTER** For Circuit Races, shows which lap you're currently on.
- 2 POSITION** Shows where you are in the pack.
- ARROW** Directs you to the next checkpoint during a race, or to a destination you've selected in Cruise with the GPS Map.
- 3 MINI MAP** Depending on what mode you're in, different icons will be displayed on the mini map.
- 4 GAUGE CLUSTER** Displays all pertinent dashboard gauges and street info. See right for more detail.

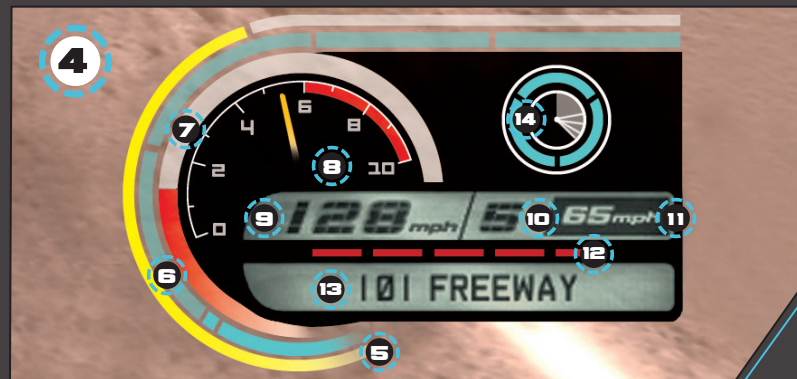
OTHER FEATURES

SIDEKICK® Different game characters will call you with various challenges, as well as tips to help you through the game.

CR When you feather the gas near the posted speed limit, you'll see a "CR" for Cruise appear. This helps you maintain a set speed to avoid tickets when police are near.

/// DON'T STOP FOR DIRECTIONS

Your car's Heads Up Display (HUD) is designed to provide only the most crucial info about your vehicle and the city around you. Here's what you'll need to know about the HUD.



GAUGE CLUSTER

- 6 SLIP STREAM TURBO METER**
This meter builds when you are drafting another car. The meter turns green when a Slip Stream Turbo is available.
- 7 NITROUS**
Displays how many nitrous tanks you have left.
- 5 DAMAGE METER**
This meter builds as your vehicle takes damage and will flash when you're close to totaling your car. When completely filled, your car will be damaged out.
- 8 TACHOMETER**
Displays your engine's RPM.
- 9 SPEEDOMETER**
Shows your current speed.
- 10 BEAR INDICATOR**
Displays what gear your vehicle is in.
- 11 SPEED LIMIT**
Displays the speed limit for the street you're currently on.
- 12 POLICE SCANNER**
Warns if police are close by.
- 13 STREET / RADIO**
Displays the current street you are on. Also shows music track info when a new song plays.
- 14 SPECIAL ABILITIES / POWER UPS**
These gauges show you what special abilities or power ups you have equipped. As you race, these gauges will charge before they're ready to be deployed.



/// THE STREETS OF LOS ANGELES BECKON



**NEW TO
MIDNIGHT CLUB LOS ANGELES
COMPLETE EDITION**

RACING TIP 02



COP DODGING

New to the Midnight Club Los Angeles Complete Edition are drivable police vehicles.

Race in the Border, Highway or Squad Patrol cars (choose from the Chevy Impala or Dodge Charger) for the ability to ignore red lights and race at high speeds - but don't trespass or the chase is on. Pick up your new police vehicles from the unlockables in the garage. ✓

COPS

Your in-car police scanner will alert you if police are close by. If you break the law around them, they will engage in pursuit. Pulling over will result in a ticket. If you try and outrun them, you'll have to be pretty elusive because if they pull you over, you will be taken to the police station and hit with a hefty fine.

GPS MAP

While cruising around the expanse of Los Angeles, it can be easy to lose your bearings. Fortunately, your vehicle comes equipped with a state-of-the-art GPS system. With this, you can find your next checkpoint or the position of your next road challenge.

Sometimes, it's knowing the shortcuts and the back alleys that will help you win the race. To make your next move without slowing down, hit **D-PAD Up** to bring up the HUD Map and you'll see a full screen map on top of the action. For a detailed view of the entire city, hit the **SELECT button** to see a 3-D GPS view of Los Angeles. Here, you can zoom in and out and find the location of races and career content.

DAMAGE

As your vehicle gets banged and bruised, you'll accrue physical damage. Between races, you'll have the option of performing a Quick Fix, which will hammer out the dents and polish out some of the damage to keep you racing. If you go on without fixing your vehicle, you'll eventually

damage out your vehicle, causing it to be totaled and replaced. If this happens while racing, you'll be eliminated. From Cruise, you can fully repair your vehicle at a service station or at the garage.

MISSION LOG

The Mission Log is where you will find all of your active and completed missions, as well as a list of all Tutorials. Check the Tutorials section often as it will update with new information as you progress through the game. Some missions will require you to obtain a specific number of Rep points or to win a certain number of races; the Mission Log will track your progress. As characters text or call you with additional missions they will be immediately added to the list.



/// TO BECOME A STREET LEGEND, YOU'LL HAVE TO START AT THE BOTTOM

WHEN CAREER MODE BEGINS, YOU'LL HAVE A LIMITED SELECTION OF VEHICLES YOU CAN AFFORD AND A SMALL AMOUNT OF CASH. WHICH CAR YOU CHOOSE AND HOW MUCH YOU SPEND ON MODS IS UP TO YOU, BUT BE SURE TO PICK A CAR THAT MATCHES YOUR RACING STYLE.

When you want to start a race, simply choose a driver to challenge, flash your headlights, and a race will immediately begin.

Various types of races can be found on the streets of Los Angeles. Taking part in a variety of events, which are marked with different symbols on the GPS map, is essential to building your driving skills and advancing through Career Mode.

RACING TIP 03



IN-AIR CONTROL

When your vehicle is catching air after performing a jump, holding the **L1 button** while moving the **Left Stick** (or tilting the **DUALSHOCK®3 controller**) will give In-Air Control which can be used to tilt your vehicle into a more advantageous landing position.



ORDERED RACES

Checkpoints are located throughout the city and must be driven through in order, one after another, to the finish line.

CIRCUIT RACES

Similar to an Ordered Race except multiple laps are made. The starting point of the race becomes the first checkpoint in successive laps. In the Last-Man-Out variation, the player in the last position on each lap is removed from the race.

TIME TRIALS

Time Trial races put you in a specific vehicle and race. It's you against the clock; there are no other opponents. Time Trials will reappear throughout Career Mode with quicker times and different vehicles for you to conquer as you progress.

RED LIGHT RACES

A race from the nearest red light to a landmark on the other side of town. There is only one checkpoint and the first racer to the landmark wins.

FREEWAY RACES

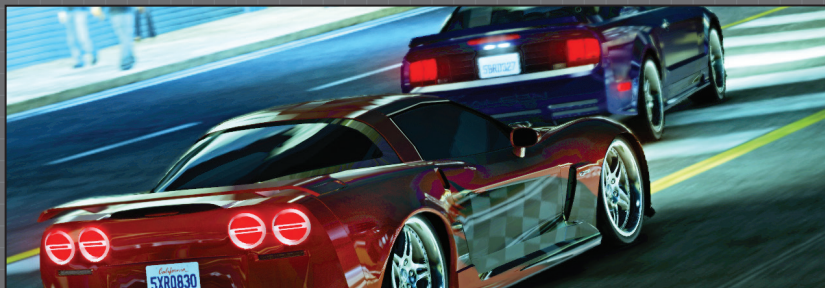
Match a freeway racer's speed, flash your lights, and you're straight into a race. Checkpoints will appear along the freeway as the two of you barrel through freeway traffic to the finish.

/// YOU HAVE TO RISK IT ALL TO WIN IT ALL

SPECIAL RACES + CHALLENGES



AS YOU PROGRESS THROUGH CAREER MODE, YOU'LL BE INTRODUCED TO SPECIAL RACE TYPES AND MISSIONS. YOU'LL FIND OUT ABOUT THESE FROM YOUR SIDEKICK, LOCAL HANGOUTS OR THE GARAGE. SUCCESSFULLY COMPLETE THESE TO GET MORE REP POINTS AND CASH.



RACING TIP 04



2 WHEEL DRIVING

Narrow spaces can be maneuvered through using 2 Wheel Driving. Holding the **L1 button** and pushing left or right on the **Left Stick** (or tilting the **DUALSHOCK®3 controller**) will shift your car's weight to one side, enabling you to drive on two wheels. Being on two wheels also prevents competitors from using your slipstream.

TOURNAMENTS

Challenging tournament racers opens a series of races where every racer's position after each race counts towards points. The racer with the most points at the end of the tournament wins.

SERIES RACES

Each Local Hangout offers a series of races. The player that wins a set number of races first wins the series. Series Races are against multiple opponents.

WAGER RACES

Racers can wager money towards a race. The more money wagered, the more difficult the race. Wager Races are one-on-one.

PINK SLIP RACES

One-on-one races when the wager is your vehicle. Winner takes all.

DELIVERY MISSIONS

Deliver a car to a pre-determined location in a specific amount of time. Damage to the vehicle decreases the reward and if you damage the car too much, you'll fail the mission.

PAYBACK MISSIONS

From the garage, use the mechanic's car to find and damage out customers who have skipped out on their bill. If their car isn't damaged out in the allotted time, the customers' friends will try to damage out your car. Evade the customers' friends to move on to the next payback target.



TELEPHONE RACES

Receive a call on your Sidekick from a racer. If you accept, you will jump to the start of a race of your choosing.

SPECIAL ABILITIES



/// RULES ARE MADE TO BE BROKEN



HAVING THE HIGH-PERFORMANCE MACHINE OF YOUR DREAMS IS MEANINGLESS UNLESS YOU KNOW HOW TO HANDLE IT. AS YOU PROGRESS THROUGH CAREER MODE, MASTERY OF THESE SPECIAL ABILITIES WILL BE KEY TO YOUR SUCCESS.

RACING TIP 05



NITROUS BOOST

Equip your vehicle with nitrous tanks from the garage to have this feature available.

Multiple tanks can be installed, with each tank allowing you to perform a Nitrous Boost during a race by pressing the **R3 button**.

Using nitrous gives your vehicle an incredible acceleration boost. During a race, you can refuel an empty nitrous tank by driving through a gas station.



AGRO

Allows you to plow through the competition, swatting aside any car that gets in your way. It is unlocked in Career Mode and charged by driving cleanly. When fully charged, Aggro can be activated or used at a later time by pressing the **L3 button**.



ZONE

Simulates the adrenaline rush of racing at insane speeds by slowing down the world around you to a crawl, allowing you to squeeze around tight turns and through narrow spaces with ease. Zone is unlocked in Career Mode and charged by driving cleanly. Collisions prevent the meter from charging. Activate Zone by pressing the **L3 button**.



EMP

An Electro Magnetic Pulse (EMP) that temporarily disables the competition, giving you the opportunity to zoom by. Unlocked during Career Mode, the EMP meter can be charged by driving cleanly. Once charged, hit the **L3 button** when competitors are near.



ROAR

Roar sends out an engine rev so loud, traffic will do anything it can to get out of the way. It is unlocked in Career Mode and charged by driving cleanly. When fully charged, Roar can be activated by pressing the **L3 button** or saved for later use.



AS YOU GET TO KNOW THE STREETS OF LOS ANGELES, YOU'LL START TO NOTICE BACK ALLEYS, OFF-RAMPS, AND TRAFFIC HEAVY ROADS THAT WOULD MAKE PERFECT COMPETITIVE LOCATIONS. THE RACE EDITOR ALLOWS YOU TO PUT YOUR IDEAS TO THE TEST.

You'll be able to "drive and drop" through the city or take a bird's eye view and place checkpoints at will. After your custom race is created, you can take it for a test race.

RACING TIP 06



WEIGHT TRANSFER ON BIKES

Holding the **L1** button while turning on a motorcycle will cause the rider to shift his weight and lean into the turn. Holding the **L1** button while pulling back on the **Left Stick** (or tilting the DUALSHOCK®3 controller) will allow the rider to do wheelies. Pushing forward on the **Left Stick** (or tilting the DUALSHOCK®3 controller) while holding the **L1** button will make the rider duck, which will reduce drag and increase your speed. Hitting the brakes in combination with this last control is the secret to performing stoppies.



IN ARCADE MODE, YOU'LL HAVE THE OPTION TO QUICKLY JUMP INTO YOUR FAVORITE RACES. DIRECTLY ACCESSIBLE THROUGH THE PAUSE MENU, ARCADE MODE LETS YOU SET UP AND PRACTICE RACES HOWEVER AND WHENEVER YOU WANT.

You'll have the option of choosing the race type, number of opponents, difficulty, power up use, traffic, weather, and time of day. Any Ordered, Unordered, Circuit or Landmark race you've unlocked during Career Mode will be available.



SELECTABLE THROUGH THE PAUSE MENU, GOAL ATTACK IS A SPECIAL MODE THAT SETS SPECIFIC CHALLENGES FOR EACH OF THE RACES YOU'VE UNLOCKED IN CAREER MODE.

Your challenges are: win the race, win the race with less than the target damage, finish the race in under the specified time, and achieve all goals in the same race.

Completing these challenges will unlock special Playstation 3 trophies.



CREDITS

// ROCKSTAR SAN DIEGO

ART

Lead Artist
Scott Stoabs

Art Direction

Ted Bradshaw
David Hong
Andrew Wilson

City Art

Edgar Acevedo
Tom Carroll
Hee-Chul Chang
Chris Deboda
Charlene Dunn
Philip Escobedo
Mary Ann Fernandes
Ben Herrera
Mike Hughes
Patrick Jamaica

Hank Jiang
William Kidwell
Yeon-Seon Kim
Jude Liberty

Ryan Pearo
Jody Pileski
David Riewald
Wallace Robinson
Frank Silas
Ruben Tavares
Michael Tran

Technical Art

Kelby Fuchs
Kyle Hansen

Vehicle Lead Artist

Kouros Moghaddam

Vehicle Technical Art

Brad Nelson

Vehicle Art

Tom De La Garza
David Finlay
Dennis Logashov
Mike Nagatani
Scott Schoennagel
Scott Smalley
Sean Smith
John Wang
Grant Werner

User Interface

Jerome Lacote
Todd Moulton

Lead Animator

Paul Lee

Animation

DongJun Kim
Josh Lange
Christy Swing

Character Art Lead

Joshua Bass

Character Art Direction

Jason Castagna

Character Art

Marcellus Barnes
Ben Herrera
Yeh Jean Kim
Taewoo Roh

PROGRAMMING

Lead Programmer
Michael Currington

Technical Director

Steve Reed

Programming

Mark Beazley
Chris Bourassa
Daniel Diaz

Devan Hammack
Randy Hsiao
Raymond Kerr

Ryan Mack
Steve Messenger
Ken Murfitt

Ben Padgett
Mark Robinson
Jeff Roorda
Kevin Rose

Ryan Satrappe
Corey Shay
Ali Siddiqui
Kenji Takeuchi
Brendon Thornton

DESIGN

Lead Designer

Jeff Pidsadny

Vehicle Tuning

Kris Roberts

Game Design

Michael Bagley
Devan Hammack
Jeff Junio
Troy Schram
David Stinchcomb

AUDIO

Lead Sound Designer

Nassim Ait-Kaci

Sound Design

Christian Kjeldsen
Corey Ross
Steven Von Kampen
Jeff Whitcher

PRODUCTION

Senior Producer

Jay Panek

Producers

Glen Hernandez
Eric Smith

Production Assistant

Tom Hiett

Technical Production

Yomal Perera

QA Supervisor

Michael Crespo

QA Leads

David Branscom
Aaron Robuck
Stephen Russo

Quality Assurance

Luke Brody
Nicole Griffee-Zuniga
Tyson Hiener
Gabe Landers
Pornpiron Jow
Malayawetch
Grag Rice
Nick Rodney
Geoff Shaw
Jason Trew
Chris Vaughn
Allan Veletanlic
Joey Willard

RAGE TECHNOLOGY

GROUP

Chief Software Architect

David Etherton

Technical Director

Eugene Foss

Director of Technology

Derek Tarvin

Programming

Kevin Baca
Erika Birse
Nathan Carlin
Adam Dickinson
Wolfgang Engel
Thomas Johnstone
Todd LeMoine
Justin Link

Alastair MacGregor
James Miller
Christopher Perry
William Pfell

Russ SchAAF
Matthew Smith
Rob Trickey

Design

Kirk Boornazian

Associate Producer

Michael Alan Erickson

STUDIO GROUP

Director of Development

Alan Wasserman

Chief Technology Officer

Steve Reed

Creative Director

Daren Bader

Art Department Director

Joshua Bass

Technical Art Director

Steven Waller

Support

Paul Anderson
Dan Brockman
David Counts
Sarah Shafer
Michael Mattes
Michelle Miller
Peg Ulanosky
Chris Wells

Additional Asset Creation

Alive Interactive Media
Shanghai Art-Coding
Software Co., Ltd
Eyetrionics
Digimation
Meshwerks

Special Thanks

Ayman Abifaker
Joaquin Barroeta
Eric Beater
Jeff Bikas
Alex Borla
David Borla
Joshua Breindel
Christina Briseno
Enrique Castillo
Seul Kee Chang
Shawn Church
Francis Cortez
Alex Ehrath
John Fasal
Christopher Fuentes
Nolan Gallagher
Alfredo Garcia
Jason Garland
Steve Haddad
Thomas Hiett
Aaron Hockstra
Mark Houlahan
Leonard Jefferson
Todd Jones
Christophe Junker
Gary Katsaris
Robert Katz
Joey Kobara
Joseph Kreiner
Tom Lee
JungHyun Lim
Scott C. Looney
Ian Luck
Rollo Luck
Jacko Luong

Nancy Martinez
El Maz
Enrique Munoz
Sean Murphy
Matthew Myose
Tyler Neal
Eric Nieman
Timothy S. O'Brien
Ken Palos
Walker Panek
Weston Panek
Kevin Robinson
The Russian Cowboy
Melissa Serocki
Dan Shepard
Malcolm Shortt
Slick
Jeffrey Ting
Duc Trong
Bruce Tucker
John "Baron"
Vaughn-Chaldy
John Walter
Katy Whitecher
Brady Whitehead
Glen Zachman
Kristi Zimmerman
Tony from 310 Motion
Curtis Castillo
Autosport and Performance
Baron Custom
Borla Exhaust
Church Automotive
Custom Automotive
Services
Family Classics
Marc Rodriguez
JBA Racing
Lake Forest Automotive
Symbolic Motor Car
Company
Undefeated

// ROCKSTAR NYC

Executive Producer

Sam Houser

VP of Creative

Dan Houser

Art Director

Alex Horton

Visualization Director

Steven Olds

VP of Product Development

Jeronimo Barrera

Producer

Mark Garone

VP of Quality Assurance

Jeff Rosa

Senior Lead Analyst

Lance Williams

Project Lead

Brian Alcazar
Jameel Vega

Test Team

Adam Tetzloff
Brian Planer
Bryan Rodriguez
Chris Choi
Christopher Mansfield
Christopher Plummer
Curtis Reyes
Devin Smither
Gene Overton
Helen Andriacchi
James Dima
James Eckersley
Jay Capozello
Jeremiah Casey
Marc Rodriguez
Matt Capozello
Matthew Forman
Michael Piccolo
Mike Hong
Mike Nathan
Oswald Greene
Peter Woloszyn
Phil Castanheira
Rich Huie
Sean Flaherty
Tamara Carrion

Motion Graphics

Maryam Parwana

Technical Manager

Ethan Abeles

Technical Analyst

Jared Raia

Business Development Director

Sean Macaluso

Soundtrack Supervision

Ivan Pavlovich
Andi Hanley

Production Team

Rod Edge
Lazlow
Adrien DeTray
Anthony Litton
Ayana Osada
Caleb Oglesby
Charles Burrell
Clark Harris
Francesca Clemens
Gregory Johnson
Heather Silverman
Jaesun Celabre
John Zurhellen
Jon Young
Kerry Shaw
Marisa Palumbo
Peter Adler
Phil Poli
Sanford Santacrose
Shawn Allen
Vincent Parker

Publishing Team

Adam Tedman
Alden Ng
Alessandra Morra
Alex Moule-Berteaux
Alison Brash
Andrea Stapleton
Andrew Gross
Andrew Kleszczewski
Angus Wong
Ben Sutcliffe
Bill Woods
Bruce Dugan
Cassandra Nguyen
Cesar Hernandez
Chris Madgwick
Chris Peterson
Christopher Fiumano
CJ Gibson
Craig Gilmore

CREDITS

Publishing Team (CONT.)

Daniel Einzig
Darlan Monterisi
Dave Collier
David Cohen
David Manley
David Santana
Ejan Trybuch
Fiona Mitchell
Fred Navarrete
Gauri Khindaria
Greg Lau
Greg Weller
Hamish Brown
Haloise Williams
Hugh Michaels
Jack Rosa
James Crocker
Jean Paul Moncada
Jeff Mayer
Jannifer Kolbe
Jarry Chen
Jessica Blank
Job Stauffer
Joey Stern
Jordan Chew
Josh Mirman
Josh Moskovitz
Jurgen Mol
Justin Hills
Kath Horton
Keichia Bean
Laura Battistuzzi
Linda Vezzoli
Lucien King
Lyonel Tollemache
Mark Adamson
Marz Yamaguchi
Matt Smith
Michael Carnevale
Michael Elkind
Mike Torok
Nathan Stewart
Neil Stephen
Nicholas Patterson
Nick Giovannetti
Nick Van Amburg
Nijiko Walker
Patrick Conroy
Paul Martin
Paul Nicholls
Paul Yeates
Pete Shima

Peter Field
PJ Sim
R. Scott Wells
Darlan Monterisi
Richard Barnes
Richard Cole
Rita Liberator
David Santana
Rodney Walker
Rowan Hajaj
Sean Hollenbach
Sean Mackenzie
Sean Khindaria
Greg Lau
Greg Weller
Hamish Brown
Haloise Williams
Hugh Michaels
Jack Rosa
James Crocker
Jean Paul Moncada
Jeff Mayer
Jannifer Kolbe
Jarry Chen
Jessica Blank
Job Stauffer
Joey Stern
Jordan Chew
Josh Mirman
Josh Moskovitz
Jurgen Mol
Justin Hills
Kath Horton
Keichia Bean
Laura Battistuzzi
Linda Vezzoli
Lucien King
Lyonel Tollemache
Mark Adamson
Marz Yamaguchi
Matt Smith
Michael Carnevale
Michael Elkind
Mike Torok
Nathan Stewart
Neil Stephen
Nicholas Patterson
Nick Giovannetti
Nick Van Amburg
Nijiko Walker
Patrick Conroy
Paul Martin
Paul Nicholls
Paul Yeates
Pete Shima

Publishing Support

Special Branch
zakHill Group

ROCKSTAR LINCOLN

Quality Assurance Manager

Mark Lloyd

Deputy QA Manager

Tim Bates

Senior QA Supervisors

Charlie Kinloch
Kevin Hobson

QA Supervisors

Matthew Hewitt
Phil Alexander
Lee Johnson
Andy Mason

Senior Lead Testers

Phil Deane
Rob Dunkin
Eddie Gibson
Steve Bell
Steve McGagh
Mike Emery
Jon Ealam

Lead Testers

Carl Young
David Lawrence
Andrew Mountain
Michael Bennett
Pete Broughton
Dan Goddard
Will Riggott

QA Testers

David Sheppard
Andrew Heathershaw
Tim Leigh
Lindsey Bennett
Joby Luckett
Craig Reeve
David Evans
Michael Griffiths
Mike Blackburn
Chris Hyde
Ian McCarthy
Pete Duke
Simon Watson
Jason Trindall
Gemma Harris
David Fahy
Nicholas Sell
Rich Hole
Toby Hughes
Nathan Buchanan
Ben Newman
Matt Lunnon
Jim Cree
James McDonnell

Localization Supervisor

Chris Welsh

Senior Localization Testers

François Fouchet
Paolo Ceccotti
Dominic Garcia
Naomi Long

Localization Testers

Michele Kribel
Dennis J. Reinmueller
Tomás-David Sallarés
Angel Galindo
Martin Schwitznier
Benjamin Giacone
David Hoyte

Domhnall Campbell
Gianpiero Ferraro
Jesús Pérez Rosales
Luca Castiglioni
Michael Aigner

IT Supervisor

Nick McVey

CUTSCENES AND DIALOGUE

Dialogue Written By

Dan Houser
Anthony Litton
Gregory Johnson
Hugh Michaels
John Zurhellen
Lazlow
Michael Unsworth
Sanford Santacrose

Technical Direction

Alex Horton
Mondo Ghulam

Motion Capture Directed By

Rod Edge

Dialogue Directed By

John Zurhellen

Dialogue Edited By

Anthony Litton

CAST

Main Cast Voice and Motion Capture

PLAYER

Matthew Metzger

BOOKE

Martin McCoy

KAROL

Saul Stein

ANNIE

Nikki Snelson

ANDREW

Louis Changchien

HUGO

Gerardo Rodriguez

NIKOLAI

Ivo Velon

LESTER

Village Dumetz

BRIAN

Chris Murray

JIM

Christopher Larkin

TREVOR

Ephraim Benton

JEFF THE MECHANIC

Armando Riesco

LA Street Racers

MARTIN

Andrew Stewart-Jones

PETE

Joey Auzenne

MARCEL

Ezra Knight

HENRY

JD Williams

IAN

Craig "muMs" Grant

ANDRE

Chris Knowings

LATICIA

Nikkole Salter

LEON

Jason Wooten

DAVE

Neko Parham

CHUNG HEE

Rob Yang

RODNEY

Danny Rockett

JOE

Ben Curtis

JULIAN

Will Janowitz

TOSHI

Jun Suenaga

TOMMY

Vaneik Echeverria

FUMIKO

Katie Takahashi

VICTOR

Marcos Palma

OSWALDO

Pain in Da Ass

DORA

Leila Colom

MIGUEL

Mando Alvarado

LA Cops

Ben Herrera

Frank Sillas

Jeffrey Whitcher

John Ricchio

Nassim Ait-Kaci

Shawn Church

Dispatchers

Alexis Tilton
Chris Wells

Pedestrians

Anthony Macbain
Ayana Osada
Brandi Chaney-Giles
Bryan Rodriguez
Caleb Oglesby
Cassandra Nguyen
Eugenia Thomas
Francesca Clemens
Grag Lau
Gregory Johnson
Heather Silverman
Jameel Vega
Jay Capozello
Jean-Pierre Moncada
Jennifer O'Reilly
Jessica Mlangolara
Judí Cabrera
Julie Nunez
Keichia Bean
Koji Nonoyama
Lance Williams
Lisa Fairclough

Marc Rodriguez
Marisa Palumbo
Maryam Parwana
Mike Hong
Nanette Mensah
Nick Costa
Nick Van Amburg
Oz Greene
Phil Poli
Rita Liberator
Stanton Sarjeant
Tamarra Carrion
Taryn Myers
Sonia Pérez

Motion Recorded At

Perspective Studios

Motion Capture Sound

Iron Way Films

Facial Animation

Image Metrics

Rehearsal Studio

Dance Manhattan

Casting

Telsey & Company
Donna Deseta Casting

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